


*Prince Paul J.R. i*




1st Battalion	Allies
Line Infantry or similar (1)	Württemberg
Elite (6)	
Musket	
	NO
I <b>4</b> MOV. 20 4 RNG. 60 12	R --
M 4 MOV. 15 3 RNG. 40 8	L --
C 8 MOV. 10 2 RNG. 20 4	
<b>SD 10 CD 12</b>	N°F. 1 N°U. 3

1-1 Old guard (10) C.P-- PT. 53  
 3-6 Old Third (20) 209  
 5-5 No Quarter (30) 05101

1813-1814

*Prince Paul J.R. i*



1st Bat. Grenadier Co.	Allies
Grenadier (2)	Württemberg
Elite (6)	
Musket	
	NO
I <b>5</b> MOV. 20 4 RNG. 60 12	R --
M 5 MOV. 15 3 RNG. 40 8	L --
C 9 MOV. 10 2 RNG. 20 4	
<b>SD 10 CD 12</b>	N°F. 1 N°U. 2

1-5 Die Hard (10) C.P-- PT. 59  
 3-2 Closed Formation (20) 210  
 4-7 Wild fighters (25) 05102

1813-1814

*Prince Paul J.R. i / Major Wankmiller*



Regimental HQ	Allies
Infantry officer or similar (3)	Württemberg
Elite (6)	
Pistol	
	Independent
I <b>6</b> MOV. 20 4 RNG. 20 4	R 20 4
M 5 MOV. 15 3 RNG. 20 4	L 4 --
C 9 MOV. 10 2 RNG. 15 3	
<b>SD 10 CD 12</b>	N°F. 4 N°U. 1

1-4 Staunch Fighters (10) C.P-- PT. 295  
 3-3 Colonel's Resolve (20) 211  
 3-5 Evasive (20) 05103

1813-1814

*J.R. i*




1st Battalion	Allies
Line Infantry or similar (1)	Württemberg
Veteran (4)	
Musket	
	NO
I <b>3</b> MOV. 20 4 RNG. 60 12	R --
M 4 MOV. 15 3 RNG. 40 8	L --
C 8 MOV. 10 2 RNG. 20 4	
<b>SD 8 CD 8</b>	N°F. 1 N°U. 3

1-3 Berserkers (10) C.P-- PT. 42  
 3-4 Brutal charge (20) 212  
 5-2 Rapid square (30) 05104

1813-1814

*J.R. i*




1st Bat. Grenadier Co.	Allies
Grenadier (2)	Württemberg
Veteran (4)	
Musket	
	NO
I <b>3</b> MOV. 20 4 RNG. 60 12	R --
M 5 MOV. 15 3 RNG. 40 8	L --
C 9 MOV. 10 2 RNG. 20 4	
<b>SD 8 CD 10</b>	N°F. 1 N°U. 3

1-5 Die Hard (10) C.P-- PT. 47  
 3-1 Volley Fire (20) 213  
 3-2 Closed Formation (20) 05105

1813-1814

*J.R. i / Lieutenant Egger*



1st Battalion	Allies
Infantry officer or similar (3)	Württemberg
Elite (6)	
Pistol	
	Independent
I <b>4</b> MOV. 20 4 RNG. 20 4	R 15 3
M 5 MOV. 15 3 RNG. 20 4	L 3 --
C 9 MOV. 10 2 RNG. 15 3	
<b>SD 8 CD 10</b>	N°F. 3 N°U. 1

2-2 Duellist (15) C.P-- PT. 183  
 2-5 Double movement (15) 214  
 5-1 Ambushers (30) 05106

1813-1814

*J.R. i*



1st Battalion	Allies
Line Infantry or similar (1)	Württemberg
Veteran (4)	
Musket	
	NO
I <b>3</b> MOV. 20 4 RNG. 60 12	R --
M 5 MOV. 15 3 RNG. 40 8	L --
C 8 MOV. 10 2 RNG. 20 4	
<b>SD 8 CD 10</b>	N°F. 1 N°U. 3

1-4 Staunch Fighters (10) C.P-- PT. 45  
 2-4 Attacking fire (15) 215  
 5-5 No Quarter (30) 05107

1813-1814

*J.R. i*



1st Bat. Grenadier Co.	Allies
Grenadier (2)	Württemberg
Veteran (4)	
Musket	
	NO
I <b>4</b> MOV. 20 4 RNG. 60 12	R --
M 5 MOV. 15 3 RNG. 40 8	L --
C 9 MOV. 10 2 RNG. 20 4	
<b>SD 10 CD 10</b>	N°F. 1 N°U. 3

1-3 Berserkers (10) C.P-- PT. 52  
 2-6 Good Eye (15) 216  
 3-6 Old Third (20) 05108

1813-1814

*Rgt 7 / Hauptmann  
Günzburg*



1st Battalion		Allies	
Infantry officer or similar (3)		Wurtemberg	
Elite (6)		Independent	
Pistol		NO	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> 20 4
<b>I</b> 5	20 4	20 4	<b>L</b> 4 --
<b>M</b> 5	15 3	20 4	Standard
<b>C</b> 10	10 2	15 3	Drummer
<b>SD 10</b>	<b>CD 10</b>	<b>N°F. 4</b>	<b>N°U. 1</b>

1-5 Die Hard (10) **C.P.-- PT.279**  
 3-6 Old Third (20) **217**  
 5-3 Fencing Master (30) **05109**  
 1813-1814

*Prinz Adam Jäger Reg. n 4*



2nd Battalion		Allies	
Light Infantry (2)		Wurtemberg	
Veteran (4)		NO	
Light Inf. Musket		NO	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> --
<b>I</b> 3	25 5	70 14	<b>L</b> -- --
<b>M</b> 4	20 4	45 9	
<b>C</b> 9	15 3	25 5	
<b>SD 10</b>	<b>CD 10</b>	<b>N°F. 1</b>	<b>N°U. 2</b>

3-5 Evasive (20) **C.P.-- PT. 48**  
 2-1 Expert Marksman (15) **218**  
 4-2 Skirmishers (25) **05201**  
 1813-1814

*Prinz Adam Jäger Reg. n 4*



Schützen Co.		Allies	
Sharpshooters or similar (4)		Wurtemberg	
Veteran (4)		NO	
Rifle		NO	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> --
<b>I</b> 4	25 5	80 16	<b>L</b> -- --
<b>M</b> 5	20 4	50 10	
<b>C</b> 9	15 3	30 6	
<b>SD 12</b>	<b>CD 10</b>	<b>N°F. 1</b>	<b>N°U. 2</b>

2-6 Good Eye (15) **C.P.-- PT. 56**  
 4-5 Marksmen (25) **219**  
 5-4 Hidden movement (30) **05202**  
 1813-1814

*Prinz Adam Jäger Reg. n 4  
/ Oberleutnant Koesler*



Schützen Co.		Allies	
Sharpshooters or similar (4)		Wurtemberg	
Veteran (4)		Independent	
Rifle		Independent	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> 20 4
<b>I</b> 6	25 5	80 16	<b>L</b> 3 --
<b>M</b> 5	20 4	50 10	Horn
<b>C</b> 9	15 3	30 6	Escort
<b>SD 12</b>	<b>CD 10</b>	<b>N°F. 4</b>	<b>N°U. 1</b>

1-5 Die Hard (10) **C.P.-- PT.287**  
 5-6 Snipers (30) **220**  
 5-4 Hidden movement (30) **05203**  
 1813-1814

*Land Scharfschützen*



1st Company		Allies	
Sharpshooters or similar (4)		Wurtemberg	
Regular (2)		NO	
Rifle		NO	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> --
<b>I</b> 5	25 5	80 16	<b>L</b> -- --
<b>M</b> 4	20 4	50 10	
<b>C</b> 8	15 3	30 6	
<b>SD 10</b>	<b>CD 8</b>	<b>N°F. 1</b>	<b>N°U. 2</b>

1-5 Die Hard (10) **C.P.-- PT. 51**  
 2-6 Good Eye (15) **221**  
 5-4 Hidden movement (30) **05203**  
 1813-1814

*Land Scharfschützen /  
Leutnant von Polgen*



1st Company		Allies	
Sharpshooters or similar (4)		Wurtemberg	
Regular (2)		Subordinate	
Rifle		Subordinate	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> 15 3
<b>I</b> 6	25 5	80 16	<b>L</b> 3 --
<b>M</b> 5	20 4	50 10	Horn
<b>C</b> 9	15 3	30 6	----
<b>SD 10</b>	<b>CD 10</b>	<b>N°F. 3</b>	<b>N°U. 2</b>

2-6 Good Eye (15) **C.P.-- PT.198**  
 3-7 Reaction Shot (20) **222**  
 5-4 Hidden movement (30) **05204**  
 1813-1814

*Leib 2nd Chevauleger Reg.*



2nd Squadron		Allies	
Light Drag., Chas. a Cheval (6)		Wurtemberg	
Elite (6)		NO	
Cavalry musket		NO	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> --
<b>I</b> 4	45 9	40 8	<b>L</b> -- --
<b>M</b> 5	35 7	30 6	----
<b>C</b> 9	25 5	15 3	----
<b>SD 8</b>	<b>CD 12</b>	<b>N°F. 1</b>	<b>N°U. 3</b>

3-6 Old Third (20) **C.P.-- PT. 58**  
 4-2 Skirmishers (25) **223**  
 5-5 No Quarter (30) **05401**  
 1813-1814

*Leib 2nd Chevauleger Reg.  
/ Rittmeister von Horburg*



2nd Squadron		Allies	
Cavalry Officer (9)		Wurtemberg	
Elite (6)		Independent	
Pistol		Independent	
	<b>MOV.</b>	<b>RNG.</b>	<b>R</b> 20 4
<b>I</b> 5	50 10	25 5	<b>L</b> 4 --
<b>M</b> 5	35 7	20 4	Trumpet
<b>C</b> 9	30 6	15 3	Standard
<b>SD 10</b>	<b>CD 12</b>	<b>N°F. 4</b>	<b>N°U. 1</b>

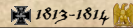
2-2 Duellist (15) **C.P.-- PT.307**  
 5-1 Ambushers (30) **224**  
 5-3 Fencing Master (30) **05402**  
 1813-1814

Prinz Adam Jäger zu  
Pferde Reg. n 4



1st Squadron		Allies	
Light Drag., Chas. a Cheval (6)		Wurtemberg	
Veteran (4)		NO	
Cavalry musket		R --	
I	MOV. 45 9	RNG. 40 8	L -- --
M	MOV. 35 7	RNG. 30 6	-----
C	MOV. 25 5	RNG. 15 3	-----
SD 8 CD 12		N°F. 1 N°U. 3	

1-5 Die Hard (10) C.P-- PT. 51  
3-6 Old Third (20) 225  
4-1 Expert riders (25) 05403

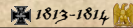


Prinz Adam Jäger zu  
Pferde Reg. n 4/  
Oberleutnant Lueger



1st Squadron		Allies	
Cavalry Officer (9)		Wurtemberg	
Elite (6)		Independent	
Pistol		R 20 4	
I	MOV. 50 10	RNG. 25 5	L 3 --
M	MOV. 35 7	RNG. 20 4	Trumpet
C	MOV. 30 6	RNG. 15 3	-----
SD 10 CD 10		N°F. 3 N°U. 1	

2-5 Double movement (15) C.P-- PT. 221  
3-5 Evasive (20) 226  
3-6 Old Third (20) 05404

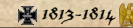


Jäger zu Pferde Reg. n 3



1st Squadron		Allies	
Light Drag., Chas. a Cheval (6)		Wurtemberg	
Veteran (4)		NO	
Cavalry musket		R --	
I	MOV. 45 9	RNG. 40 8	L -- --
M	MOV. 35 7	RNG. 30 6	-----
C	MOV. 25 5	RNG. 15 3	-----
SD 10 CD 10		N°F. 1 N°U. 3	

1-3 Berserkers (10) C.P-- PT. 56  
3-4 Brutal charge (20) 227  
4-7 Wild fighters (25) 05405

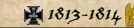


Jäger zu Pferde Reg. n 3/  
Oberleutnant von  
Lochegemünd



Regimental HQ		Allies	
Cavalry Officer (9)		Wurtemberg	
Elite (6)		Independent	
Pistol		R 20 4	
I	MOV. 50 10	RNG. 25 5	L 4 --
M	MOV. 35 7	RNG. 20 4	Escort
C	MOV. 30 6	RNG. 15 3	ADC
SD 10 CD 12		N°F. 4 N°U. 1	

3-3 Colonel's Resolve (20) C.P-- PT. 323  
4-2 Skirmishers (25) 228  
5-1 Ambushers (30) 05406

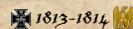


Leib Horse Artillery



1st Squadron		Allies	
Horse Artillery (8)		Wurtemberg	
Elite (6)		NO	
Cavalry carbine		R --	
I	MOV. 40 8	RNG. --	L -- 60
M	MOV. 30 6	RNG. 40 8	Gun II
C	MOV. 20 4	RNG. 20 4	6lb/Limber
SD 10 CD 10		N°F. 1 N°U. 1	

1-5 Die Hard (10) C.P 60 PT. 53  
1-6 Precise Arc (10) 229  
5-1 Ambushers (30) 05501

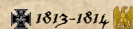


Leib Horse Artillery /  
Oberleutnant von Endecke



1° Reg.		Allies	
Artillery, Engineer Off. or sim. (5)		Wurtemberg	
Elite (6)		Independent	
Pistol		R 20 4	
I	MOV. 50 10	RNG. 25 5	L 3 --
M	MOV. 35 7	RNG. 20 4	Escort
C	MOV. 25 5	RNG. 15 3	Guide
SD 10 CD 12		N°F. 3 N°U. 1	

2-5 Double movement (15) C.P-- PT. 218  
4-4 Precise spotting (25) 230  
5-3 Fencing Master (30) 05502

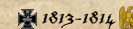


Hauptmann Rittmeister von  
Wolfshausen



Army Headquarters		Allies	
Horse Staff Officer (10)		Wurtemberg	
Elite (6)		Independent	
Pistol		R 20 4	
I	MOV. 50 10	RNG. --	L 3 --
M	MOV. 35 7	RNG. 20 4	Scout
C	MOV. 30 6	RNG. 15 3	Guide
SD 10 CD 12		N°F. 3 N°U. 1	

4-1 Expert riders (25) C.P-- PT. 227  
5-3 Fencing Master (30) 231  
5-4 Hidden movement (30) 05601



General Adjutant / Oberst  
von Diessen



Royal HQ		Allies	
Mounted Staff Officer (10)		Wurtemberg	
Veteran (4)		Independent	
Pistol		R 20 4	
I	MOV. 50 10	RNG. 25 5	L 4 --
M	MOV. 35 7	RNG. 20 4	Escort
C	MOV. 25 5	RNG. 15 3	Scout
SD 10 CD 12		N°F. 3 N°U. 1	

3-3 Colonel's Resolve (20) C.P-- PT. 227  
4-7 Wild fighters (25) 232  
5-5 No Quarter (30) 05602

